Date: Mon, 12 Jul 93 04:30:03 PDT

From: Packet-Radio Mailing List and Newsgroup <packet-radio@ucsd.edu>

Errors-To: Packet-Radio-Errors@UCSD.Edu

Reply-To: Packet-Radio@UCSD.Edu

Precedence: Bulk

Subject: Packet-Radio Digest V93 #205

To: packet-radio

Packet-Radio Digest Mon, 12 Jul 93 Volume 93 : Issue 205

Today's Topics:

bandwidth taken by packet radio? How to supress nodes bcast in G8BPQ?

Send Replies or notes for publication to: <Packet-Radio@UCSD.Edu> Send subscription requests to: <Packet-Radio-REQUEST@UCSD.Edu> Problems you can't solve otherwise to brian@ucsd.edu.

Archives of past issues of the Packet-Radio Digest are available (by FTP only) from UCSD.Edu in directory "mailarchives/packet-radio".

We trust that readers are intelligent enough to realize that all text herein consists of personal comments and does not represent the official policies or positions of any party. Your mileage may vary. So there.

Date: Mon, 12 Jul 1993 01:56:58 GMT

From: comp.vuw.ac.nz!waikato.ac.nz!aukuni.ac.nz!comu2.auckland.ac.nz!

root@uunet.uu.net

Subject: bandwidth taken by packet radio?

To: packet-radio@ucsd.edu

I am looking at running a telemetry based packet system to connect the University to my home. I have queried our Radio Frequency Service about this, but they queried about the bandwidth taken by packet. I was allowed something like 20Khz - would this be enough for a 1200 or even 9600bps link?

Richard

- -

"Is everybody happy?" - Machiavelli

FIDONET: Richard Vowles 3:772/110.0 USENET:root@comu2.auckland.ac.nz

Packet Radio: ZL1UTF@ZL1AB.#11.AKL.NZL.OC The Demi-Monde: 199:310/1

Date: 11 Jul 1993 23:27:44 GMT

From: usc!elroy.jpl.nasa.gov!kilroy!gwalsh@network.UCSD.EDU

Subject: How to supress nodes bcast in G8BPQ?

To: packet-radio@ucsd.edu

In article <742404018snx@llondel.demon.co.uk> dave@llondel.demon.co.uk writes:
>The only way you can do this is to set the route quality between the two
>nodes to a low level. If you set the QUALITY to 10 and the MINQUAL to 10
>then you should get a situation where the two nodes know about each other
>but don't pass any other route info. You cn probably set both parameters
>to a higher (but equal) level if you want both your nodes to propagate past
>each other.

> >Dave

Hi Dave,

That's what I thought. One thing about the QUALITY parameter confuses me though. Does G8BPQ "de-rate" the quality of each individual node (as provided by the broadcast from the node "up-stream") by a given amount?

Lets say that some node sends out a NODES bcast and that a node called MTNTOP has a quality of 40 (as passed to my node in the bcast). If my QUALITY parameter for that port is set to, say 70 will the MTNTOP node (when placed in *MY* nodes table) have a QUALITY of 70? That would seem to defeat the purpose of bcasting a QUALITY. My node should take the bcast quality of 40 and de-reate it to something like 30 or less, shouldn't it?

The reason I ask is that I have tried (before using news) setting the QUALITY of the port to 50 and the MINQUAL to 20. Only a *few* nodes made it through that filter.

Thanks!

- Gerry

Date: 12 Jul 1993 02:46:20 GMT

From: swrinde!cs.utexas.edu!uwm.edu!csd4.csd.uwm.edu!anthony@network.UCSD.EDU

To: packet-radio@ucsd.edu

References <73Da7B1w165w@opus-ovh.spk.wa.us>, <21dcapINNpr1@uwm.edu>, <1993Jul7.150810.4016@news.nd.edu>

Subject : Re: Minisport Hacker - for those interested In article <1993Jul7.150810.4016@news.nd.edu> jonathan@nova.decio.nd.edu (Jonathan Bradshaw) writes: >Volumes 1 thru 8 are on the FTP site under 'minisport.laptop.hacker' but >where are volumes 9 thru 15? They are NOT there. I didn't know there were volumnes 9 through 15. I've got 13, 14, and 15, but not 9, 10, 11, and 12. The others will be archived as soon as they got posted or I otherwise acquire them. <-:(= Anthony Stieber anthony@csd4.csd.uwm.edu uwm!uwmcsd4!anthony _____ Date: Mon, 12 Jul 1993 00:39:29 GMT From: valinor.mythical.com!n5ial!jim@uunet.uu.net To: packet-radio@ucsd.edu References <742011487.AA03362@psybbs.durham.nc.us>, <1993Jul9.023552.2266@n5ial.mythical.com>, <21jcer\$o9d@noc.usfca.edu>4 Subject : Re: Help: KPC3 & com2 In article <21jcer\$09d@noc.usfca.edu> callis@noc.usfca.edu (Kim C. Callis) writes: >Jim Graham (jim@n5ial.mythical.com) wrote: >: In article <742011487.AA03362@psybbs.durham.nc.us> >: Kim.C..Callis%f1.n3641.z1@psybbs.durham.nc.us (Kim C. Callis) writes: >: >Now being that you are using an >: >internal modem, there should be some jumpers on it to switch the com >: >port. What you will want to do is switch it to com 4 (because if you are >: >using something on COM1 like a mouse, the IRQ which it shares with COM3 >: >will make the operation of one or the other [mouse and/or modem] >: >non-existant!). >: Sorry, but this is bad advicee >Again, we will make the assumption that this person is using a mouse on >COM1: and the modem is currently on COM2: . >Since this person will not >be using the modem simultaneously with the TNC (This is an assumption on >my part since this person could be planning on running a voice-line BBS >with a TNC gateway... But I doubt it.),

They might also be running packet while the modem is off doing something

else in the background (perhaps even automatic/scheduled stuff like UUCP). Of course, whether this is the case or not isn't too important.

>it would be safe for bim to have
>this seeming IRQ conflict. Again they will not be competing for the
>interupt, since neither will be used in conjunction with the other.

Yes, but this isn't all there is to it. Let's say the modem and the TNC are both using IRQ3 (com2 and com4). The modem is inactive, so IRQ3 on the modem's serial port is basically tied low. Meanwhile, the TNC has incoming text, and tries to raise IRQ3. This strip on the bus is now attempting to be at both a +5 VDC and 0 VDC.

Does this sound like a problem? It can be. Sometimes, you get lucky, and it works. I never have...when I've tried this, one serial port works, while the other one isn't recognized by any software I've got, including diagnostics packages. I have heard of cases where boards have even been damaged by attempting to share the same interrupt. In between these two, you have cases where it seems to work ok, but isn't always reliable.

Now, as I mentioned before, there are board/bus combinations that are *DESIGNED* to get around this (the inactive component would be ``floating'' instead of tied low, i.e., tri-state logic). However, unless we know that the person asking the question has this type of hardware, it's fairly safe to assume that they don't (much safer than assuming that they do).

There is a reason why the documentation for so many devices tells you that no two devices may share the same interrupt. Besides, it's much simpler (until you have as many external devices as people like me have!) to just re-think your interrupt usage, and come up with a better combination that allows more devices. I have all of the following in use right now, and am not using any of the higher interrupts (above IRQ7):

```
serial port on com1 --- IRQ4
serial port on com2 --- IRQ3
bus mouse --- IRQ5 \____ These two might be reversed....
soundblaster --- IRQ7 / I'd have to check my log
printer port --- not using an interrupt
IRQ2 and IRQ6 are reserved
```

I have a patch-panel sort of setup (using simple DB-25 cables) here that allows me to re-configure the setup of the two serial ports, such that any of the following devices can easily be setup to use either serial port:

```
US Robotics Dual Standard (V.32bis/HST)
Kantronics All Mode
MFJ 1274
```

null modem (for testing between serial ports) serial mouse (no longer in use...)

The modem is normally on com1 (com1 is the only one with a 16550), and the KAM is normally on com2.

All this, with only the lower interrupts...and if I wanted to, I could have the modem running a UUCP connect, have something accessing the TNC (perhaps running SLIP or something), have the soundblaster playing some stupid sound file, music, etc., use the mouse for cut/paste between virtual consoles, and have something going to the printer...all at the same time. (In fact, at one point, when I was compiling/testing a bunch of stuff under Linux, I did something like this---I was compiling lots of programs at the same time in different virtual consoles.) Of course, having all of that going at once assumes a multi-tasking OS (or perhaps even Desqview could handle it?)....

--jim

#include <std_disclaimer.h> ______

73 DE N5IAL (/4)

E-mail me for information about KAMterm (host mode for Kantronics TNCs).

End of Packet-Radio Digest V93 #205 *********